

Unstructured P2P Link Lifetimes Redux

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Agenda

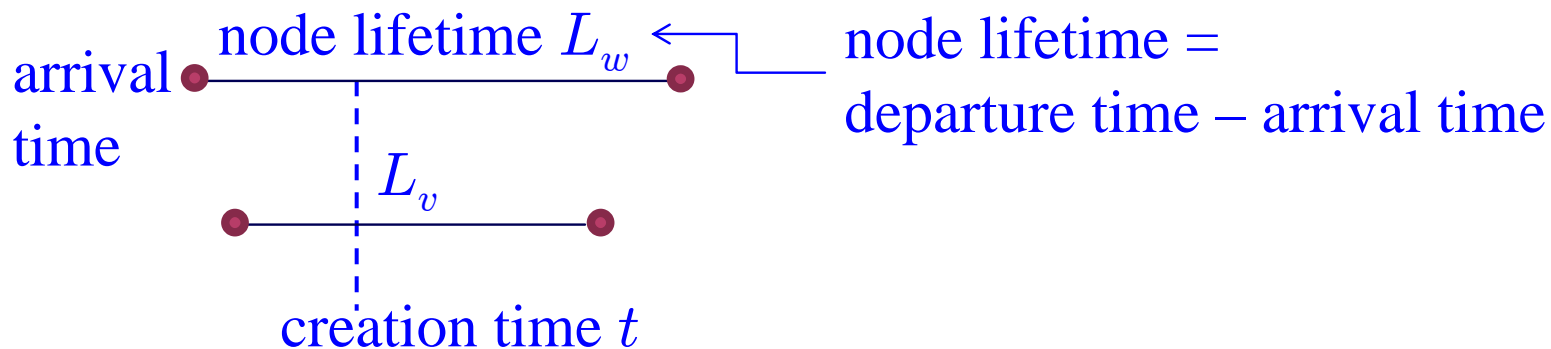
- **Introduction**
 - Motivation
- Unifying neighbor selection model
 - Active and passive systems
 - General neighbor preference function
- Metrics
 - Out-link churn
 - Message overhead
 - In-link churn (see paper)
 - In-degree
 - Combined in/out-degree
- Conclusion

Introduction

- A (virtual) link connects two end-points, w and v

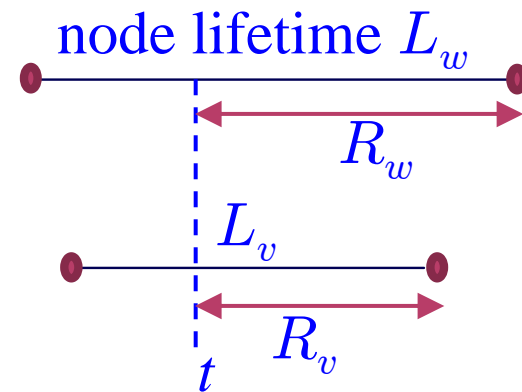


- Peer w is the initiator of this link
- Node v is the recipient
- Link is created at time t :



- **Link lifetime** determines how long a connection remains alive for forwarding pkts in highly dynamic P2P networks

Introduction 2



- Two sides of a coin
 - From w 's perspective, link lifetime is equal to the **remaining lifetime** R_v of node v since creation time t
 - From v 's point of view, it should be R_w
- Two link durations for each link $w \rightarrow v$
 - R_v is termed **out-link lifetime** V , where v is an out-neighbor of w
 - R_w is called **in-link lifetime** W
 - The link remains alive for $\min(V, W)$
- The **transient node degree** distribution depends on individual variables V and W
 - Count how many out- and in-neighbors that a node has, as this node keeps alive in the system during its lifetime

Motivation

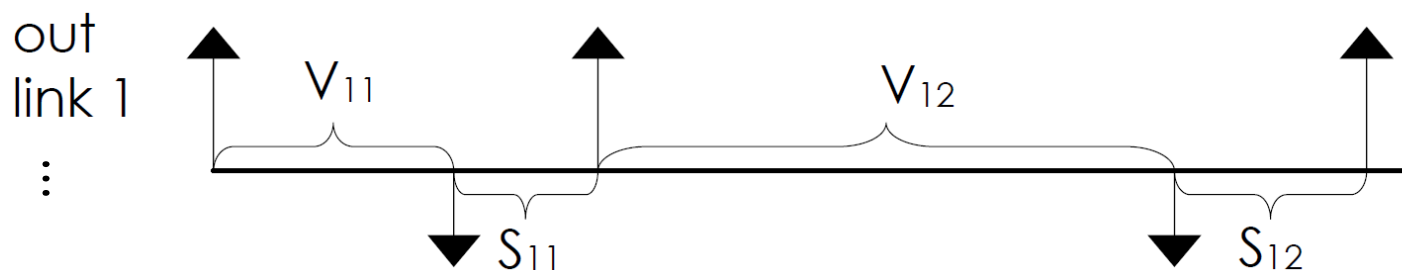
- In/out-link lifetimes are determined by
 - Node lifetime distribution $F_L(x)$ (X. Wang 2009)
 - Neighbor selection strategy
- Out-link lifetimes V have been addressed under
 - **Uniform selection** (Yao 2006, Leonard 2007)
 - **Max-age** (Tan 2007, Yao 2009) and **age-proportional** (Yao 2009)
- Prior work focuses only on **active systems**
 - Failed neighbors are replaced with new ones
- Open issues
 - Properties of in-link lifetimes W under *non-uniform* selection?
 - Since neighbor search requires substantial network resources, what is the performance of a *passive system*?
 - System performance is determined by in/out degree. What is the in/out degree distribution under *non-uniform* selection?

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Unifying Neighbor Selection Model

- Network model:
 - Consider n participating nodes, where each node is either online or offline
 - Each user i creates $k_i \geq 1$ outbound links upon arrival
- Active systems
 - Broken outbound connections are detected/repaired in random duration S_{ij}



- Passive systems
 - Only restrict neighbor search to the k_i initial out-links
 - Failed neighbors are never replaced

Unifying Neighbor Selection Model 2

- Implement arbitrary age-biased selection using a general neighbor preference function $p(x)$
 - User w assigns non-negative weight $p(x)$ to a live user with age x
 - The probability that w connects to a live peer v is denoted by

$$c_N(v) = P(w \rightarrow v \mid A_1, \dots, A_{N-1})$$

age of a live user

N : number of users currently alive

- Assumption 1 (General Age-Biased Neighbor Selection):
 - As N increases, $c_N(v)$ satisfies

$$\sum_{v=1}^N \left| c_N(v) - \frac{p(A_v)}{E[p(A)]N} \right| \rightarrow 0$$

- The connection probability to v is asymptotically proportional to $p(A_v)$, the weight assigned to v

Preference Functions

- Assumption 1 covers:

– Category 1, where $c_N(v)$ is proportional to function $p(x)$:

$$c_N^1(v) = \frac{p(A_v)}{\sum_{i=1}^N p(A_i)}$$

- Uniform selection: $p(x) = 1$, $c_N(v) = 1/N$
- Age-proportional: $p(x) = x$, $c_N(v) = A_v / \sum_{i=1}^N A_i$
- Category 2, where w randomly selects $m > 1$ users from the system into a set and then picks s -th order statistic (of the sampled ages) to identify the best neighbor

$$p_2(x) = m \binom{m-1}{s-1} F_A^{s-1}(x) (1 - F_A(x))^{m-s}$$

- Max-age: $s = m$
- Min-age: $s = 1$

$F_A(x)$: the distribution of user ages

Preference Functions 2

- Property of heavy-tailed lifetime distributions
 - Older nodes have stochastically longer remaining lifetimes R
 - The age-proportional $p(x) = x$ becomes **unbounded** in x and in the extreme, users with large age (if there are only a few) may be overloaded
- The max-age $p(x) = m(F_A(x))^{m-1}$ is interesting
 - It favors older peers
 - It is viable (simply adjust the parameter m)
 - Unlike age-proportional, it is **bounded** in x
 - However, it is computation challenging – no simple closed-form results on metrics of interest
- We propose an approximation to max-age:
 - Weights are either 1 or 0: assign weight 1 to any user whose age is no smaller than x_0 ; otherwise assign 0
 - The step-function $p(x) = 1_{x \geq x_0}$

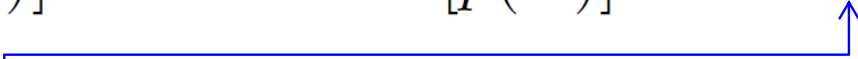
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Out-link Lifetimes

- Theorem 1: Under Assumption 1 and $n \rightarrow \infty$, the tail distribution of out-link lifetimes V is

$$\bar{F}_V(x) = \frac{E[p(A - x)]}{E[p(A)]} = \frac{E[p(A - x) | A \geq x]}{E[p(A)]} \bar{F}_A(x)$$


$$F_A(x) := P(A_i < x) = \frac{1}{E[L]} \int_0^x \bar{F}_L(y) dy$$

– where $F_L(x)$ is the user lifetime distribution

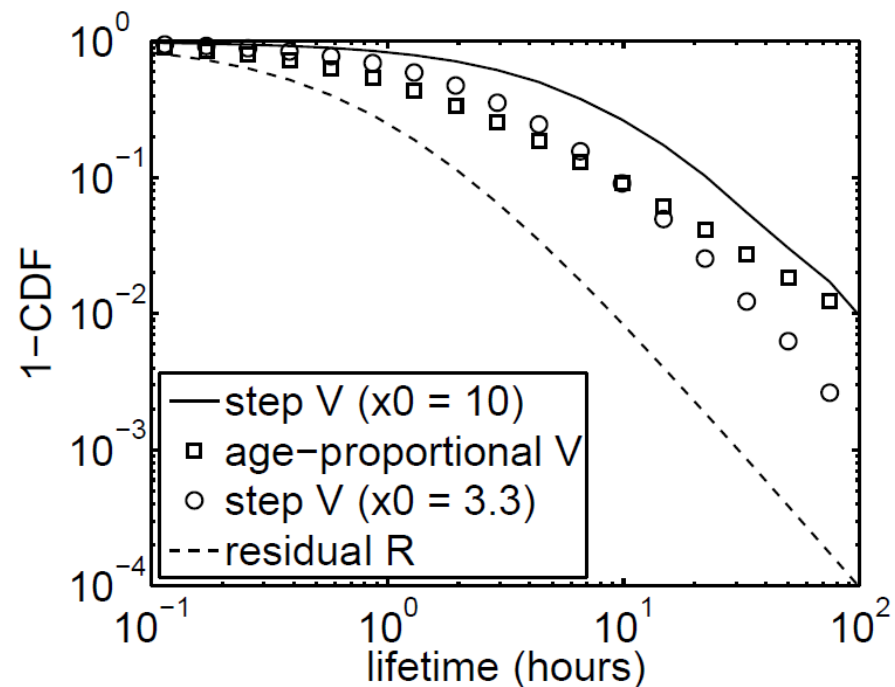
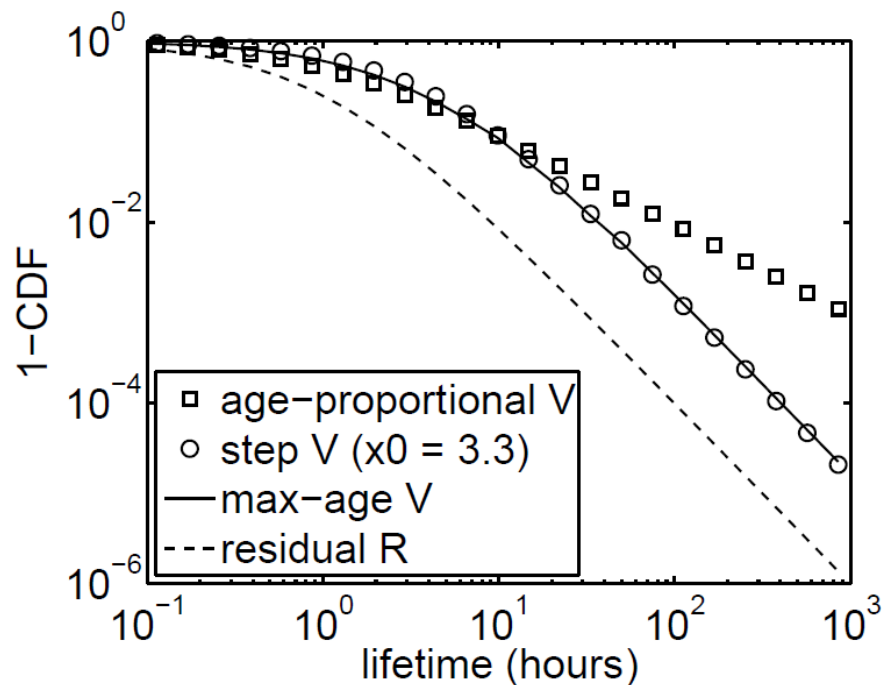
– Uniform selection: $F_V(x) = F_A(x)$

– Age-proportional: $F_V(x) = \frac{1}{E[A]} \int_0^x \bar{F}_A(y) dy$

– Step-function: $1 - F_V(x) = \frac{\bar{F}_A(x + x_0)}{\bar{F}_A(x_0)}$

Out-Link Lifetimes 2

- Out-link lifetime tails for Pareto L with shape $\alpha = 3$, $E[L] = 0.5$ hours

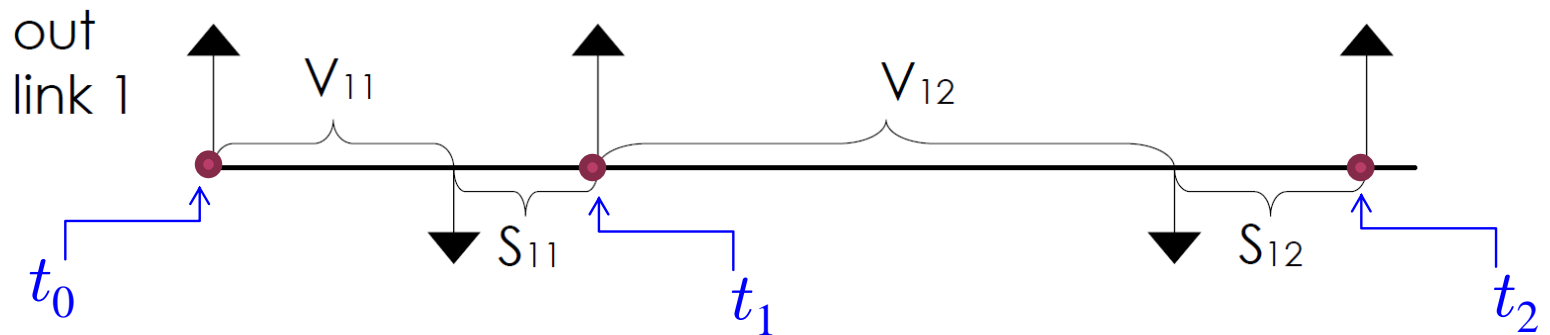


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Message Overhead

- Neighbor replacement (random walk or hop-limited flooding) consumes substantial network resources
- Let t_j be the instance when a link gets j -th out-neighbor



- Let $U(t)$ count the number of neighbor searches in $[0, t]$

$$U(t) := \sum_{j=0}^{\infty} \mathbf{1}_{t_j \in [0, t]}$$

- $u(t) := E[U(t)]$ is the renewal function
- In passive systems without replacement, $U(t) = \mathbf{1}_{t \geq 0}$

Message Overhead 2

- The mean number of neighbor searches performed by a user during its lifetime L is

$$kE[u(L)]$$

- There are k **initial neighbors**
- The mean number of **replacement neighbors** per L is thus

$$\theta := kE[u(L) - 1]$$

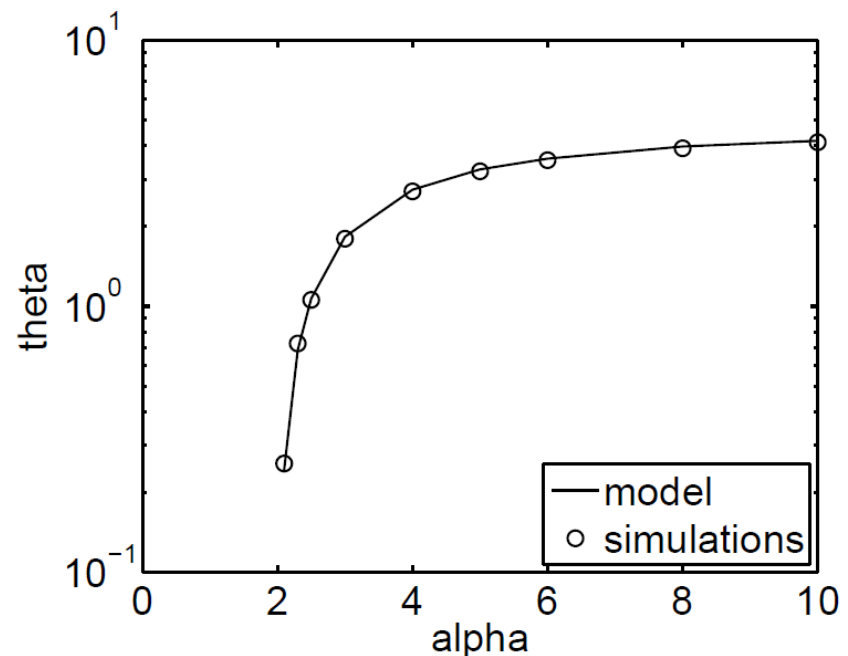
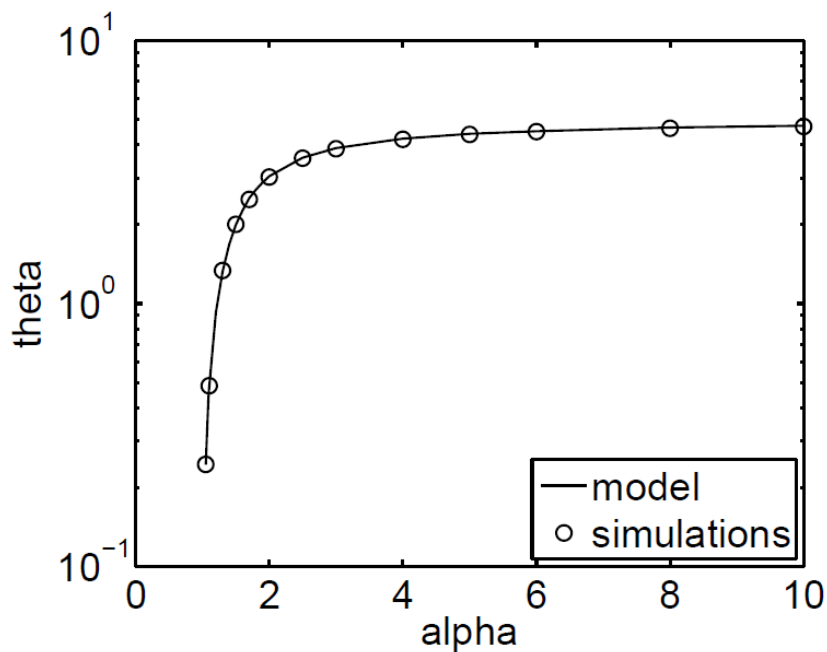
- $\theta = 0$ in a passive system

- Theorem 3 (Message Overhead in Active Systems):

- For exponential lifetimes, $\theta = k$ holds for all $p(x)$
- For heavy-tailed L and uniform selection, θ is always smaller than k and eventually reducing to 0 as $R \rightarrow \infty$ (the system is driven by join overhead)
- For light-tailed L and uniform selection, θ is always larger than k (the system is driven by edge failure)

Message Overhead 3

- The mean number of replacement neighbors sought during user lifetime in systems with different shape parameters
 - Pareto L with mean $E[L] = 0.5$ hours
 - Left: uniform selection
 - Right: age-proportional selection



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In-Link Arrival Process

- The rate at which a user generates outgoing edges is:

$$\lambda = \frac{k + \theta}{E[L]}$$

- Recall that in passive systems, $\theta = 0$
- In active systems, $\theta \geq 0$
- Consider the aggregate edge-arrival process to a live user v from the rest of the system
- Theorem 6 (Edge-Arrival Process):
 - Under Assumption 1, the arrival process of in-links to a live user v converges in distribution to a **non-homogeneous Poisson process** where the **edge-arrival rate** to v with **age x** is proportional to $p(x)$:

$$\lambda(x) := \lambda \frac{p(x)}{E[p(A)]}$$

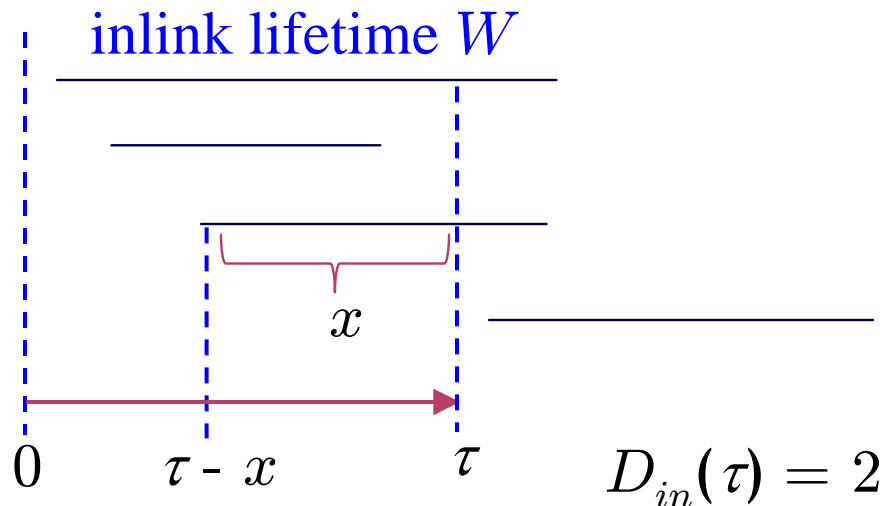
In-Degree

- Theorem 7 (In-degree):

- For a fixed age $\tau \geq 0$, in-degree $D_{in}(\tau)$ of a live user v converges in distribution to a Poisson random variable with mean:

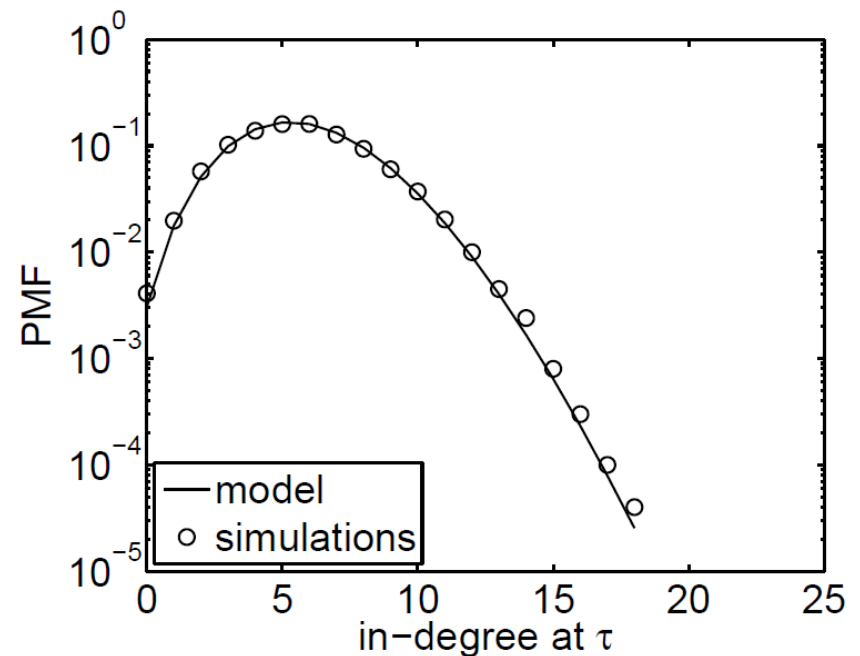
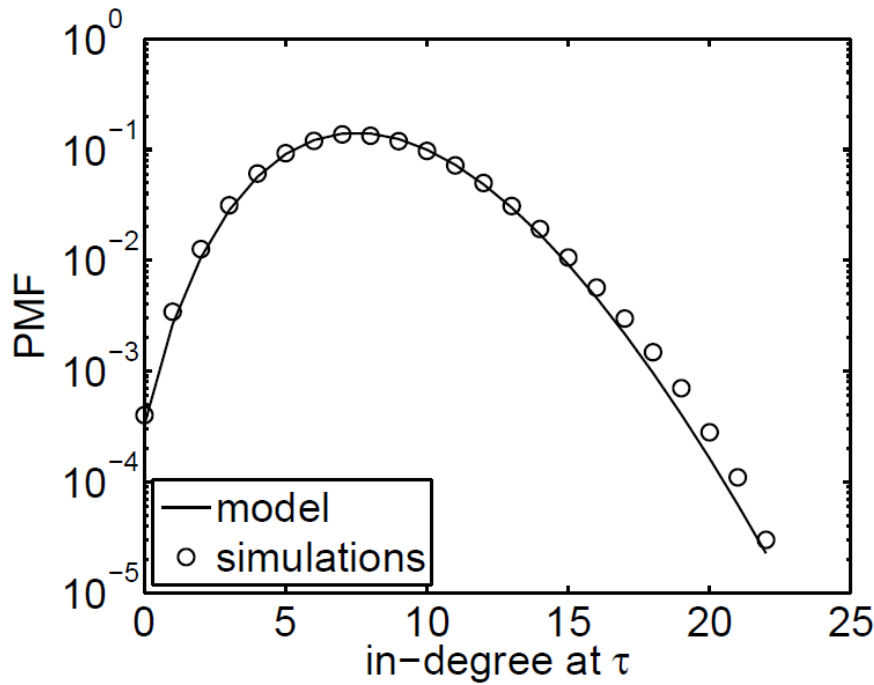
$$\nu(\tau) = \int_0^\tau \bar{F}_W(x) \lambda(\tau - x) dx$$

$F_W(x)$: in-link lifetime distribution



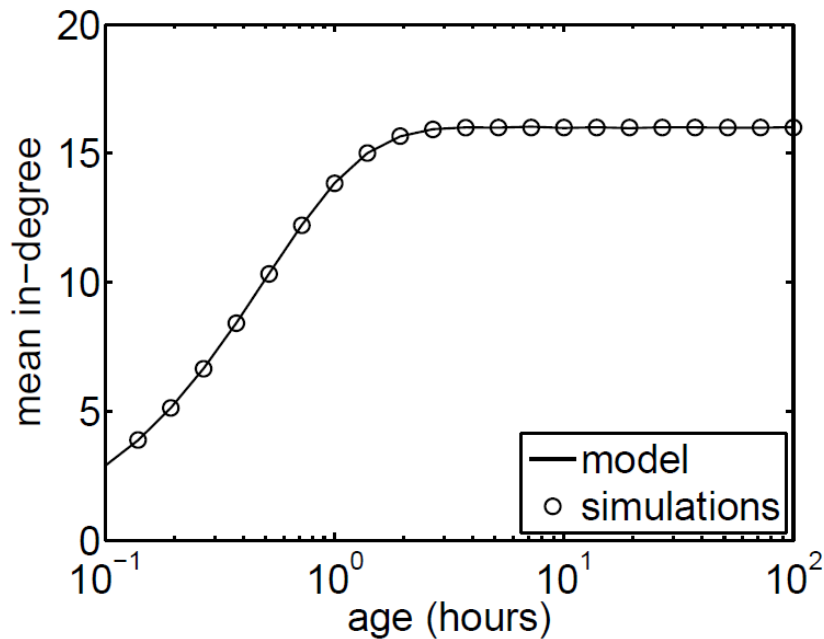
In-Degree 2

- The in-degree at τ follows a Poisson distribution
 - $\tau = 1$ hour, Pareto alpha = 3 and $E[L] = 0.5$ hours, $k = 8$ (active systems)
 - Left: max-age with $m = 5$
 - Right: age-proportional

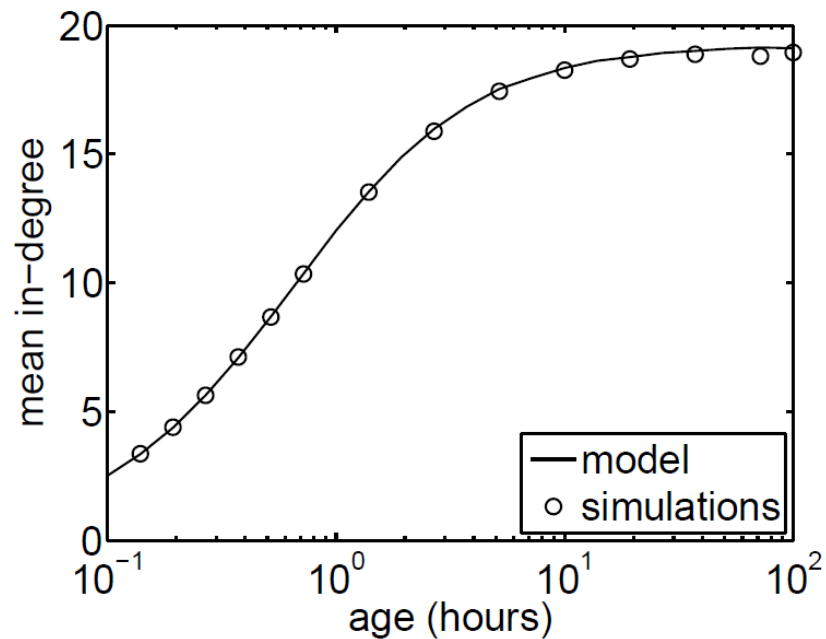


In-Degree 3

- Mean in-degree under different $p(x)$



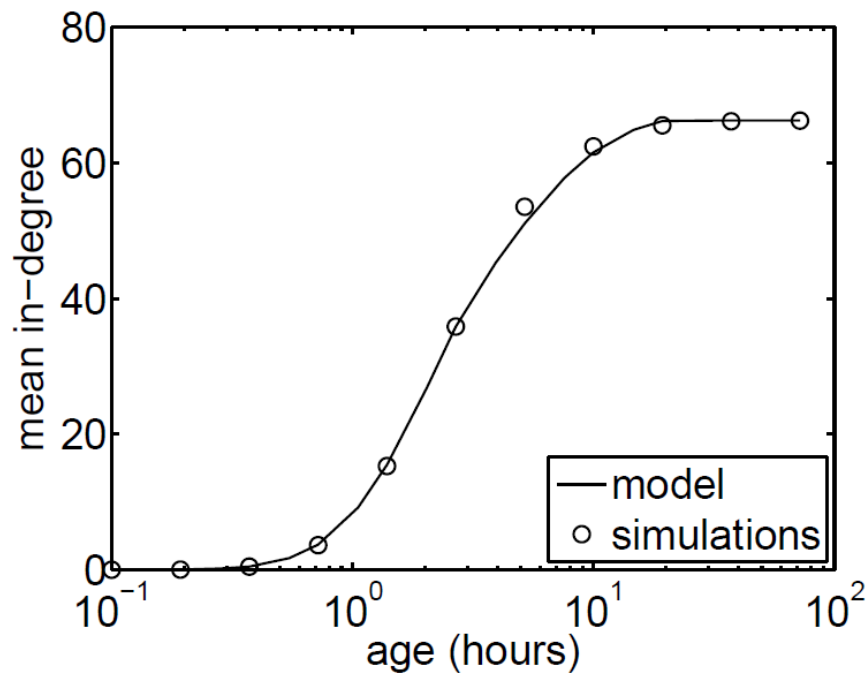
(a) uniform/exponential ($n = 2K$)



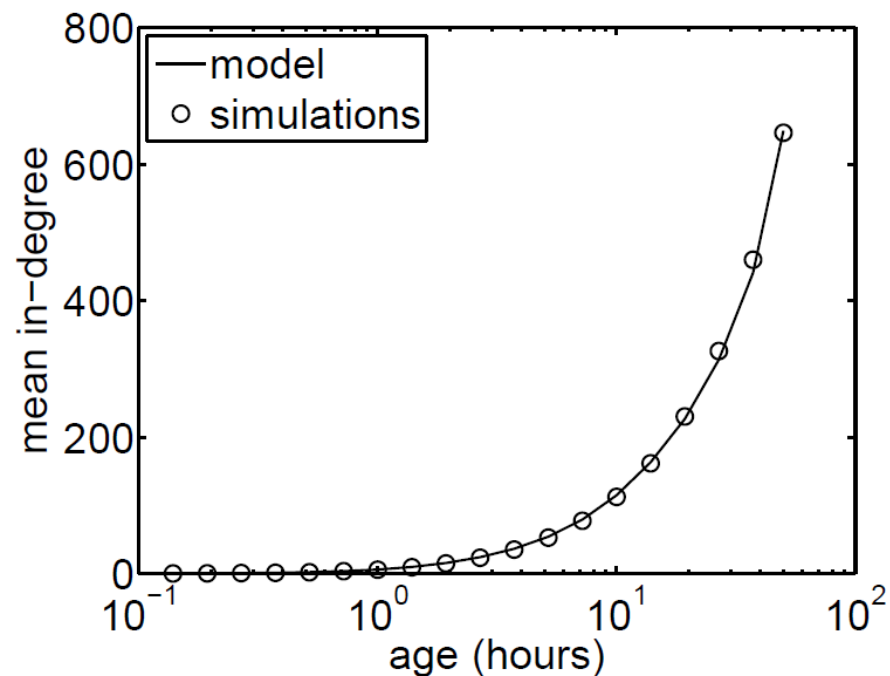
(b) uniform/Pareto ($n = 2K$)

In-Degree 4

- Mean in-degree under different $p(x)$



(c) max-age/Pareto ($m = 5, n = 2K$)



(d) age-prop/Pareto ($n = 15K$)

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Combined In/Out-Degree

- In passive systems, the mean in-degree at τ is

$$\nu(\tau) = \frac{kE[p(\tau - A)]}{E[p(A)]}$$

- Step-function: $\nu_{step}(\tau) = \frac{kF_A(\tau - x_0)}{1 - F_A(x_0)}$

- Age-proportional: $\nu_{age}(\tau) = k\left(\frac{\tau}{E[A]} - F_Z(\tau)\right)$

- The mean in-degree in active systems is even bigger

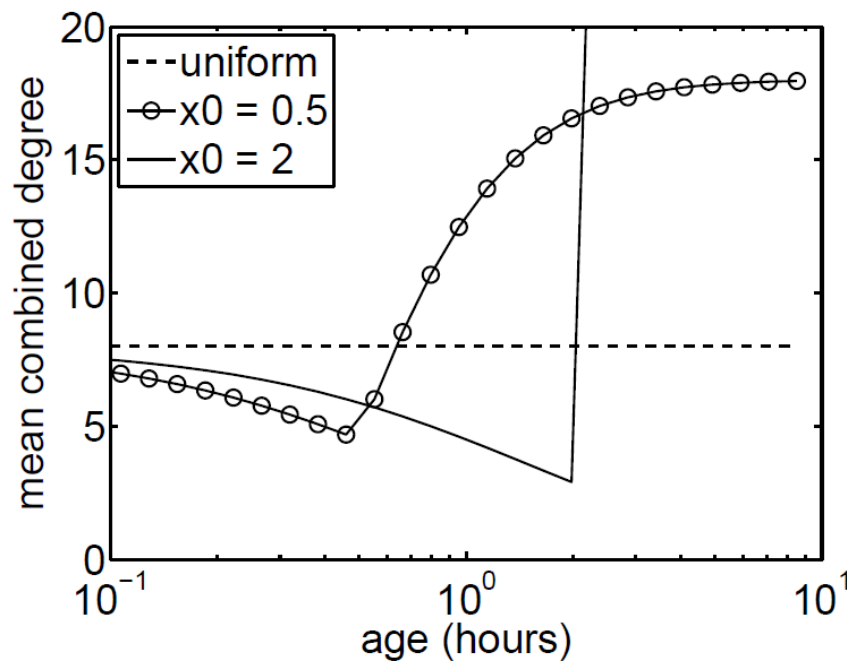
- This indicates that unbounded functions $p(x)$ are not unsuitable in both active and passive systems

- The mean out-degree at τ in passive systems is

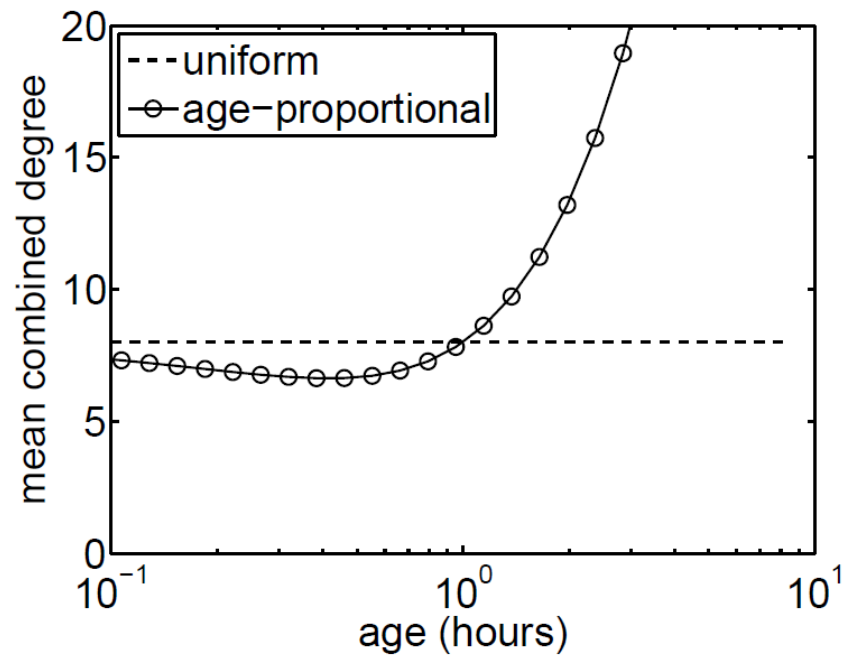
$$E[D_{out}(\tau)] = k\bar{F}_V(\tau)$$

Combined In/Out-Degree 2

- Combined expected degree in **passive systems** under Pareto lifetimes with $\alpha = 3$ and $k = 8$
 - A more aggressive $p(x)$ results in a more heavy-tailed V
 - This occurs at the expense of lowering resilience of in-links and increasing the in-degree (thus workloads) of high-age peers



(a) step-function



(b) age-proportional

Conclusion

- We introduced a novel unifying neighbor selection model
 - Under this umbrella, we examined both **passive** and **active** systems
 - Analyzed both **uniform** and **non-uniform** neighbor selection strategies in unstructured P2P networks
- We analyzed metrics that are important to such systems
 - Resilience of out/in-links
 - Message overhead for searching neighbors
 - Edge-arrival process to a live user under general age-based selection
 - Transient in-degree process
 - Combined in/out-degree
- We offered practical guidelines for balancing the various tradeoffs and selection system parameters